

## Standard computational basis

1 qubit: the dimension of the Hilbert space:  $d = 2^1$

The standard computational basis

$$\mathcal{B} = \{|0\rangle, |1\rangle\}$$

- orthogonality:

$$\langle 0|1\rangle = \langle 1|0\rangle = 0$$

- normalization:

$$\langle 0|0\rangle = \langle 1|1\rangle = 1$$

- or both using the Kronecker delta:

$$\langle i|j\rangle = \delta_{ij}$$

2 qubits: the dimension of the Hilbert space:  $d = 2^2$

The standard computational basis

$$\mathcal{B} = \{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$$

- orthogonality:

$$\langle 00|01\rangle = \langle 01|00\rangle = 0 \quad \langle 00|10\rangle = \langle 10|00\rangle = 0 \quad \langle 00|11\rangle = \langle 11|00\rangle = 0$$

$$\langle 01|10\rangle = \langle 10|01\rangle = 0 \quad \langle 01|11\rangle = \langle 11|01\rangle = 0 \quad \langle 10|11\rangle = \langle 11|10\rangle = 0$$

-normalization:

$$\langle 00|00\rangle = \langle 01|01\rangle = \langle 10|10\rangle = \langle 11|11\rangle = 1$$

or using the Kronecker delta

$$\langle i_1 i_2 | j_1 j_2 \rangle = \delta_{i_1 j_1} \delta_{i_2 j_2}$$

n qubits: the dimension of the Hilbert space:  $d = 2^n$

The standard computational basis

$$\mathcal{B} = \{|0 \dots 00\rangle, |0 \dots 01\rangle, \dots, |1 \dots 10\rangle, |1 \dots 11\rangle\}$$

- orthonormality

$$\langle i_1 i_2 \dots i_n | j_1 j_2 \dots j_n \rangle = \delta_{i_1 j_1} \delta_{i_2 j_2} \dots \delta_{i_n j_n}$$

**Example:** the standard basis of a three-qubit Hilbert space

$$\mathcal{B} = \{|000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle, |111\rangle\}$$

## Standard basis in matrix representation

**Example:** 1 qubit

$$\mathcal{B} = \{|0\rangle, |1\rangle\}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$$

**Example:** 2 qubits

$$\mathcal{B} = \{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$

**Example:** 3 qubits

$$\mathcal{B} = \{|000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle, |111\rangle\}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$

## Representation of a quantum mechanical state

We will first introduce the **completeness relation** which is a useful way of expressing an identity operator on the Hilbert space.

Consider the standard computational basis as an example, the completeness relation has the form

$$|0\rangle \langle 0| + |1\rangle \langle 1| = \hat{1}$$

We use it to define the representations of  $|\psi\rangle$

$$\begin{aligned} |\psi\rangle &= \hat{1} |\psi\rangle = (|0\rangle \langle 0| + |1\rangle \langle 1|) |\psi\rangle \\ &= |0\rangle \langle 0|\psi\rangle + |1\rangle \langle 1|\psi\rangle \\ &= \langle 0|\psi\rangle |0\rangle + \langle 1|\psi\rangle |1\rangle \\ &= c_0|0\rangle + c_1|1\rangle \end{aligned}$$

where the probability amplitudes are explicitly  $c_0 = \langle 0|\psi\rangle$  and  $c_1 = \langle 1|\psi\rangle$ .

It is easy to verify in our case that the completeness relation is an identity operator using the matrix representation

$$|0\rangle\langle 0| + |1\rangle\langle 1| = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \hat{1}$$

More generally, the **completeness relation** is given as

$$\sum_i |\phi_i\rangle\langle\phi_i| = \hat{1}$$

where the sum goes over all basis vectors  $\mathcal{B} = \{|\phi_1\rangle, |\phi_2\rangle, \dots\}$ .

Our state can now be expanded into a specific superposition of the basis vectors  $\{|\phi_i\rangle\}$

$$|\psi\rangle = \sum_i |\phi_i\rangle \underbrace{\langle\phi_i|\psi\rangle}_{\text{a number } c_i \in \mathbb{C}} = \sum_i c_i |\phi_i\rangle$$

## Operators

**An adjoint operator**  $\hat{A}^\dagger$  of a bounded operator  $\hat{A}$  is such that  $\langle \psi_1 | \hat{A} \psi_2 \rangle = \langle \hat{A}^\dagger \psi_1 | \psi_2 \rangle$  for all  $|\psi_1\rangle, |\psi_2\rangle \in \mathcal{H}$ . Properties:

$$\|\hat{A}^\dagger\| = \|\hat{A}\|$$

$$(\hat{A}^\dagger)^\dagger = \hat{A}$$

$$(\hat{A} + \hat{B})^\dagger = \hat{A}^\dagger + \hat{B}^\dagger$$

$$(\hat{A}\hat{B})^\dagger = \hat{B}^\dagger\hat{A}^\dagger \text{ (the order changes)}$$

$$(\lambda\hat{A})^\dagger = \lambda^*\hat{A}^\dagger$$

In finite dimensions, an operator can be represented as a matrix and its adjoint is then obtained by

$$\hat{A}^\dagger = (A^T)^* \quad \text{transpose and complex conjugation}$$



## Examples of types of operators

1. An operator  $\hat{A}$  is called **hermitian** or **selfadjoint** if  $\hat{A}^\dagger = \hat{A}$ , or  $\langle \hat{A}\phi | \psi \rangle = \langle \phi | \hat{A}\psi \rangle$ .

This is the property of quantum observables which can represent physical quantities. Their eigenvalues are real numbers, for example the Hamiltonian representing total energy of a quantum mechanical system and has the following eigenvalue equation

$$\hat{H}|E\rangle = E|E\rangle$$

where  $E$  are the eigenvalues and  $|E\rangle$  are the corresponding eigenvectors.

2. Let  $\hat{A}$  be an operator. If there exists an operator  $\hat{A}^{-1}$  such that  $\hat{A}\hat{A}^{-1} = \hat{A}^{-1}\hat{A} = \hat{1}$  (identity operator) then  $\hat{A}^{-1}$  is called an **inverse operator** to  $\hat{A}$

Properties:

$$\begin{aligned}(\hat{A}\hat{B})^{-1} &= \hat{B}^{-1}\hat{A}^{-1} \\ (\hat{A}^\dagger)^{-1} &= (\hat{A}^{-1})^\dagger\end{aligned}$$

3. An operator  $\hat{U}$  is called **unitary** if  $\hat{U}^\dagger = \hat{U}^{-1}$ , that is  $\hat{U}\hat{U}^\dagger = \hat{U}^\dagger\hat{U} = \hat{1}$ .

Example: Quantum evolution operator

$$|\psi(t)\rangle = e^{-\frac{i}{\hbar}\hat{H}t}|\psi(0)\rangle = \hat{U}|\psi(0)\rangle$$

4. An operator  $\hat{P}$  satisfying  $\hat{P} = \hat{P}^\dagger = \hat{P}^2$  is a **projection operator** or **projector**  
e.g. if  $|\psi_k\rangle$  is a normalized vector then

$$\hat{P}_k = |\psi_k\rangle\langle\psi_k|$$

is the projector onto one-dimensional space spanned by all vectors linearly dependent on  $|\psi_k\rangle$ .

Example:

$$\hat{P}_0 = |0\rangle\langle 0| = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \hat{P}_1 = |1\rangle\langle 1| = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

## Matrix representation

Operator is uniquely defined by its action on the basis vectors of the Hilbert space.

Let  $\mathcal{B} = \{|\phi_j\rangle\}$  be a basis of a finite-dimensional  $\mathcal{H}$ . Consider the completeness relation

$$\sum_i |\phi_i\rangle\langle\phi_i| = \hat{1}$$

and apply it as an identity onto an operator  $\hat{A}$  from both sides

$$\hat{A} = \sum_{kj} |\phi_k\rangle\langle\phi_k|\hat{A}|\phi_j\rangle\langle\phi_j| = \sum_{kj} A_{kj}|\phi_k\rangle\langle\phi_j|$$

where  $A_{kj} = \langle\phi_k|\hat{A}|\phi_j\rangle$  are the matrix elements of the operator  $\hat{A}$  in the matrix representation given by the basis  $\mathcal{B}$ , and the operators  $|\phi_k\rangle\langle\phi_j|$  correspond to the position of the corresponding matrix element in the matrix in this representation.

Example: the bit flip gate

$$X|0\rangle = |1\rangle \quad X|1\rangle = |0\rangle.$$

The matrix representation

$$\begin{aligned} X &= (|0\rangle\langle 0| + |1\rangle\langle 1|)X(|0\rangle\langle 0| + |1\rangle\langle 1|) \\ &= |0\rangle\langle 0|X|0\rangle\langle 0| + |0\rangle\langle 0|X|1\rangle\langle 1| + |1\rangle\langle 1|X|0\rangle\langle 0| + |1\rangle\langle 1|X|1\rangle\langle 1| \\ &= \langle 0|X|0\rangle|0\rangle\langle 0| + \langle 0|X|1\rangle|0\rangle\langle 1| + \langle 1|X|0\rangle|1\rangle\langle 0| + \langle 1|X|1\rangle|1\rangle\langle 1| \\ &= \langle 0|1\rangle|0\rangle\langle 0| + \langle 0|0\rangle|0\rangle\langle 1| + \langle 1|1\rangle|1\rangle\langle 0| + \langle 1|0\rangle|1\rangle\langle 1| \\ &= 0 \cdot |0\rangle\langle 0| + 1 \cdot |0\rangle\langle 1| + 1 \cdot |1\rangle\langle 0| + 0 \cdot |1\rangle\langle 1| \\ &= \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} \end{aligned}$$

## Eigenvalues and eigenvectors

Finding the eigenvalues and eigenvectors of operators is essential in quantum mechanics.

We say that an operator  $\hat{A}$  satisfies the eigenvalue equation if the following holds

$$\hat{A}|\psi_j\rangle = \underbrace{\alpha_j}_{\text{eigenvalue}} \underbrace{|\psi_j\rangle}_{\text{eigenvector}}$$

where  $|\psi_j\rangle$  is the eigenvector that corresponds to the eigenvalue  $\alpha_j$ . Since the eigenvalues are numbers, the eigenvalue equation means that a result of the action of an operator onto its eigenvector is proportional to the eigenvector.

## Spectral decomposition of an operator

Every operator can be diagonalised, that is expressed in terms of the eigenvalues and eigenvectors in the following form: assume that the basis in the Hilbert space is chosen to be defined in terms of the eigenvectors of  $\hat{A}$ , that is in terms of the basis satisfying  $\hat{A}|\psi_j\rangle = \alpha_j|\psi_j\rangle$ , then the operator can be written as

$$\begin{aligned}\hat{A} &= \sum_k \sum_j |\psi_k\rangle\langle\psi_k|\hat{A}|\psi_j\rangle\langle\psi_j| = \sum_k \sum_j \langle\psi_k|\hat{A}|\psi_j\rangle|\psi_k\rangle\langle\psi_j| \\ &= \sum_k \sum_j \alpha_j \langle\psi_k|\psi_j\rangle|\psi_k\rangle\langle\psi_j| = \sum_k \sum_j \alpha_j \delta_{kj} |\psi_k\rangle\langle\psi_j| \\ &= \sum_j \alpha_j |\psi_j\rangle\langle\psi_j|\end{aligned}$$

This is the spectral decomposition.

Spectral decomposition of an operator  $\hat{A}$

$$\hat{A} = \sum_j \alpha_j |\psi_j\rangle\langle\psi_j|$$

corresponds to a diagonal matrix because the operators  $|\psi_j\rangle\langle\psi_j|$  correspond to diagonal elements in the matrix

$$\hat{A} = \sum_j \alpha_j |\psi_j\rangle\langle\psi_j| = \begin{pmatrix} \alpha_1 & 0 & 0 & \dots \\ 0 & \alpha_2 & 0 & \dots \\ 0 & 0 & \alpha_3 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

Example: Phase-flip gate  $Z$  in the standard computational basis  $\mathcal{B} = \{|0\rangle, |1\rangle\}$ :

$$Z = (+1)|0\rangle\langle 0| + (-1)|1\rangle\langle 1| = \begin{pmatrix} +1 & 0 \\ 0 & -1 \end{pmatrix}$$



## Functions of operators

It is particularly easy to calculate functions of operators if they are given by their spectral decomposition:

$$f(\hat{A}) = \sum_j f(\alpha_j) |\psi_j\rangle\langle\psi_j| = \begin{pmatrix} f(\alpha_1) & 0 & 0 & \dots \\ 0 & f(\alpha_2) & 0 & \dots \\ 0 & 0 & f(\alpha_3) & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$$

To calculate a function of an operator if it is not given in a diagonal form requires first to diagonalise the operator, then calculate the function and at the end transform it back to the original representation.